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| User Enter Section of Map 2.0 |
| Brief Description: The player character is loaded into the map |
| Input Parameters: |
| Output Parameters: |
| Called From: Select New Game 1.1.1, Select Load Game 1.1.2 |
| Modules Called: Movement 3.0, Enemy Spawn 22.0 |
| Author:  Date: |
| Peer Reviewer: |